# ANDREW ZHENG

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### SUMMARY

- Formal coursework in computer science, mathematics, and physics
- Experience in Quantum Computing, Machine Learning and AI
- Experience in teaching in classroom and one-on-one settings

### Education

# University of Maryland | College Park, MD

Quantum Computing | Quantum Computing, Algorithms

M.S. in Computer Science B.S. in Computer Science and Mathematics Aug 2024 – Expected: May 2025 Jan 2021 – May 2024

Jan 2024 – Current

## Skill Highlights

Programming Languages: Python, Java, C, Bash, Vim
Computer Science: Quantum Computing, Deep Learning, Computer Vision
Mathematics: PDEs, Topology, Linear Algebra
Software: Pandas, Numpy, Pytorch

Motivated by previous work on Commutator Scaling of Lie-Trotter FormulaCreated and implemented new data structures and algorithms for simulating

## RESEARCH AND PUBLICATIONS

# fermi-hubbard model (user guide and code given upon request) • Explored new methods for computing error bounds in data using algebraic structure **2D Image Generation** | Computer Vision, Python, Machine Learning Jan 2022 - May 2022 • Researched methods concerning generating 2D frames accurately • Used Implicit Neural Representations to train a model that accurately fitted an image Binning Techniques for Solar Wind and Geomagnetic Data | Machine Learning, Poster Presentation Dec 2018 • Presented a poster during the AGU conference held on December 12th, 2018 in Washington, D.C. titled "SM31D-3525 Effects of Data Binning Techniques on Results of Analyzing Solar Wind and Geomagnetic Indices Data" [Link] Work Experience **REU Intern** | University of Maryland, College Park May 2024 – August 2024 Quantum Computing • Created and implemented efficient algorithms for computing the trotter error of time-evolution of fermi-hubbard model ITS Intern | AARP Washington DC Headquarters May 2023 – August 2023 Generative AI • Led innovation for chat bot prototype creation • Used pandas to conduct data analysis to create direction for project • Utilized understanding in numerical methods to create multiple chat bot prototypes Jan 2023 - May 2023 Teaching Assistant | University of Maryland, College Park, MD CMSC 250: Discrete Structures • Led a discussion section that went over course material

- Office hours and grading duties
- Created original discussion slides to complement lecture material [Link]

# Coursework

**Completed**: ; Capstone in Machine Learning (CMSC673); Advanced Numerical Optimization (CMSC764); Foundations of Deep Learning (CMSC720); Introduction to Compilers (CMSC430); Introduction to Machine Learning (CMSC422); Computer Vision (CMSC426); PDE's (MATH462); Transform Methods (MATH464); Advanced Calculus II (MATH411); Advanced Linear Algebra (MATH405); Computational Methods (AMSC460); Complex Analysis (MATH463); Abstract Algebra (MATH403); Number Theory (MATH406); Introduction to Quantum Computing(CMSC457) Special Topics in Computer Science; Quantum Boot Camp (CMSC488A); Advanced Data Structures (CMSC420); Algorithms (CMSC351); Introduction to Data Science (CMSC320); Applied Probability and Statistics I (STAT400) **In Progress**: Introduction to Quantum Information Processing (CMSC657); Advanced Computer Graphics (MATH740); Abstract Algebra I (MATH600); Introduction to Topology (MATH432)

# OTHER EXPERIENCES

## Chess

- Scholastic Maryland State Champion | 2014 2017, 2020
- Chess.com: bravehorse
- Represented UMD Chess Team in Pan American Chess Championships| 2021, 2022
- Community Service: Hosted public lessons at local community college, Private tutor

## Ice Hockey

- Maryland Student Hockey League (MSHL) scholarship | 2020
- Last Team: Washington Little Caps AAA U18 | 2019 2020
- Howard County All-Star 2016-2020, MSHL all-state | 2018 2020
- Community Service: Skated with many disabled players, Instructor for Asian Ice Hockey Camp